Page 23 Panel Approximate

ACT I

SCENE 1

Nadine is reclining on her Japanese futon in a coffin hotel. She remembers that last conversation between her and Malcolm.

MALCOLM

Where have you been? We miss your exhausting negativeness.

NADINE

That guy that I told never to contact me again called me last night.

MALCOLM

I thought he died in the game?

NADINE

I did too.

What Dantino proposed was more than just survival in this game of dogs eating each other in a game of chess.

He promised immunity; the ability to weild the world at her shoulders. To be able to behead 27 of her wives, and place their heads on a military fence on her whim.

But Nadine was past that. She won victory over her darkest desires.

Nadine takes a knife, and carves a hammer and sickle on her hand.

The midnight eclipsed.

## SCENE 2

After Nadine returned home, she thought of her relationship with things she grew up reading. Under the idea that good always triuphed over evil.

Instead she exists, bluring the realities edge. Super heroes are worse than clowns, clowns never caught a break.

Nadine asked in the chatroom, to Malcolm:

NADINE

Hey, have you ever wanted to time travel?

MALCOLM

Thats not possible Nadine.

NADINE

No seriously, you kind of do. The paint on these comics must be a century out and look mint condition.

MALCOLM

Man, I always wondered about that paint job.

After she exited, she felt as if her life were hanging by a thread.